

THE FIRST FILM IN HISTORY SCORED WITH iOS GOTHIC ASSASSINS

Press Release and Trailers

26 June 2012-Los Angeles

FOR IMMEDIATE RELEASE:

Umania Digital Studios proudly announces that Gothic Assassins has become officially known as the “first movie in history”, whose movie score has been completely created and recorded with iPhones and iPads. Unlike traditional film scoring, composed, performed, arranged and recorded with orchestras, computers, synthesizers, traditional instruments and DAW (Digital Audio Workstation), the music of Gothic Assassins has been made entirely with iOS devices. Meaning that from the composition up to the final mix, all music has been written, composed, arranged, played, recorded and mixed with iPads and iPhones only (no other device or hardware was used). The Gothic Assassins score challenges the views of obtaining a professional sound with tools considered by many in the entertainment industry as “toys”.

As Milos Twilight (the director) states, *“it was the biggest challenge in my life, not only because my friends from the industry and even the film distributor were telling me I was crazy, but because I come from 17 years of working for Sony Music as an Artistic Producer, using traditional tools. All my musician colleagues kept saying I was nuts and that iPhones are phones and the iPads are game consoles. Even the major music retailers in Los Angeles consider iOS devices as toys and nothing serious when it comes to making music. I struggled a lot for a long time, however last week I played the score for 3 prestigious music producers/composers, winners of over 40 Grammys all combined, and they couldn't believe it. From the same phone they talked to me, I was playing an entire orchestra.....”*

Once the decision was made, the production contacted the main App Developers worldwide to get the support needed to achieve such an unique and difficult milestone. Regardless of the importance of the film, it will stay forever that this movie is the first in history scored entirely with iOS devices a.k.a the first film from the post-PC era. And as such the biggest title should be handled accordingly. The response was outstandingly positive. All the music app makers and even Apple collaborated in many ways, helping to make this possible. The result is not just part of the legacy of the film, but a clear statement of the power of this platform. To think these small devices are able to be used to arrange, compose, record and mix a film score is unprecedented and most likely will change the way of making music forever. In no time these devices and apps will become part of the major Motion Picture Industry as well as the Music Industry in general; not because is something fun, new or a trend, but because you can achieve things impossible to get done with traditional instruments.

Here are some quotes from the production work.

I was captivated by Steven Jobs definition of this new era, the Post-PC era. I felt immediately that the game was changing and the sooner to migrate to this new technology, the better. It was the same sensation I had when I was using my Silicon Graphics back in 1996 and Softimage was acquired by Microsoft. I said that was the end of SGI and it was. After years in this industry, you learn to know way in advance where the market is going to. Right now iOS is the new King, regardless of what many could say (Milos Twilight).

I found on the touching devices something impossible to do with computers or keyboards. To slice your finger and get glissando, vibrato and delay is out of this world! There are lots of apps that allows you to do things that no other music tool can do. And since you can set your key and your scale, you're never out of tune. From a perspective of a composer/arranger, you can express deeper and unique emotions with this new interface than with real instruments (Walter Villafañe).

All of the Virtual Instruments for computers are always striving to achieve true legato for strings, and new libraries and patches are coming out every other day. However none of them are able to give the human feel and touch of sliding your finger on a violin and get the exactly same performance that you get with a real instrument. But with the touch screen of the iPhone and the iPad, it feels and sounds like a real violin in every single aspect. Even vibrato is as if you were playing a real instrument (Emilio Castro)

Professional music engineers and music players believe that it's impossible to obtain a professional sound with iOS devices just because they look at the price of the apps and they think: OK, if a desktop DAW costs me around \$10,000 to have a basic descent configuration, how can I get the same with a telephone or tablet device and a piece of software that cost \$30? Where's the catch? Some said we hire an entire orchestra to record our music and then we reduce it into an iPad. It reminds me my first days doing visual effects when you were able to render an hyper realistic scene with nothing but a desktop and a software, and the set designers were driven nuts trying to understand the new revolution. Right now it is the same. People don't see it yet. And it is here, now (Milos Twilight)

Finally, on March of 2012, the director Milos Twilight delivered the final cut of the film with the final score to distribution.

For those of you interested in more details about this experience, phone, skype and email interviews can be arranged with the director and main composer Milos Twilight, the producers Pablo Buttice, Lorenzo Bavadi and Crystal Wortman; the musicians Pablo Rainer, Emilio Castro and Walter Villafañe; the Dolby mixer engineer Marcelo Gareis, responsible for the final mix; and all the App developers who participated and supported this project. The crew is located in Los Angeles for personal interviews. Press inquiries: Donna White: (760)224-3094.

Interviews in Europe can be done with the Executive Producers Carlos Nogueras and David Fernandez, located in Barcelona Spain.

For copyright issues, the final mix can't be posted on line.

Below are three music samples from the film:

<http://soundcloud.com/gothic-assassins/gothic-assassins-work-in>

<http://soundcloud.com/gothic-assassins/nobody-dies-on-the-eve>

<http://soundcloud.com/gothic-assassins/walk-by-faith-not-by-sight>

<http://soundcloud.com/gothic-assassins/why-me-final-mix>

<http://soundcloud.com/gothic-assassins/clash-of-faith>

<http://soundcloud.com/gothic-assassins/myst-of-sorrow>

Take a look at our film trailers, and our Facebook page:



<http://www.facebook.com/GothicAssassins>

<http://www.youtube.com/watch?v=JrXOWIFcVI&feature=related>

OTHER USES:

Some apps have been used also for other matters related with sound, like ADR, Foley and sound effects. The production sent video clips of the film to be dubbed to the actors and they were able to practice and even to record their own Voice Over's and to ADR their lines at home using an app called Meteor Multitrack Recorder for the iPad. Once the actors finished, they sent the audio files to the post-production facility and then imported into the film. Other apps called Moog Filatron and iVoxel were used many times to synch the dubbed audio to match lips just by slicing your finger.....**incredible!**

Milos Twilight has started the production of the sequel of "Gothic Assassins" called "Dawn of Aquarius" and it's been shot right now in Locations in Los Angeles.

ABOUT THE FILM:

Gothic Assassins is an independent film based on the novel by Milos Twilight, called the Dalhia Knights; The Dalhia Knights is a ancient religious order that some believe to be the first order of its kind. Throughout the ages it inspired the creation of many other religious orders including the Knights Templar. The origins of the Dahlia Knights are shrouded in legendary secrecy. Some believe it is a secret society whose sole purpose is the protection of Seven Seals spoken of in prophesies, specifically in the Book of Revelations. These prophesy's also known as the Apocalypse, the rapture, The End of days.

Creator and Film Director: Milos Twilight
Your comments are welcome....

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APPS USED ON THE FILM:

Recording and Mixing:

-Meteor Multi Track Recorder

-Music Studio

Composition and Notation:

-Brainwave

-Symphony Pro

-Notion

-Symphonix Evolution

String runs and arrangements

-Brainwave

-StepPolyArp

-ThumbJam

-SampleTank

-Aurora Sound Studio HD

Guitars, Synthesizers, orchestra and ambiance:

-TC-11

-Sketch Synth 3D

-ThumbJam

-iGuitar and iShred

-Nlog PRO

-EPS

-Sunvox

-iVoxel

-Petites Ondes

-76 Synthesizer

-StompBox

-Drone FX

-Arctic Keys

-NodeBeat

-Sunrizer

-Audio Palette

-Animoog

-Moog Filatron

-WaveShaper

-Orphion

-Thicket

-Sample Lab

-Reactable

-Alchemy

-iKaossilator

-Tabletop

-Akai SynthStation

-Physynth

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